

**Research & Vehicle Technology**

**“Infotainment Systems Product Development”**

**Feature – EVSE**

**Infotainment Subsystem Part Specific Specification (SPSS)**

Version 1.0

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**FORD CONFIDENTIALF**

**Revision History**

|  |  |  |  |
| --- | --- | --- | --- |
| **Date** | **Version** | **Editor** | **Description** |
| **Feb 11, 2023** | **1.0** | [**xli244@ford.com**](mailto:xli244@ford.com) | **Initial version** |
| **Apr 3, 2023** | **2.0** | [**xli244@ford.com**](mailto:xli244@ford.com) | **Update Boundary diagram and class description**  **Update Power mode** |

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# Overview

## Feature Description

The term ’Electric Vehicle Sound Enhancement’(‘EVSE’) refers to the vehicle’s feature to add more complex non-combustive sound elements for enhancement of hybrid and full electric vehicle propulsion sound. This specification only applicable for SYNC+ integrated EVSE.

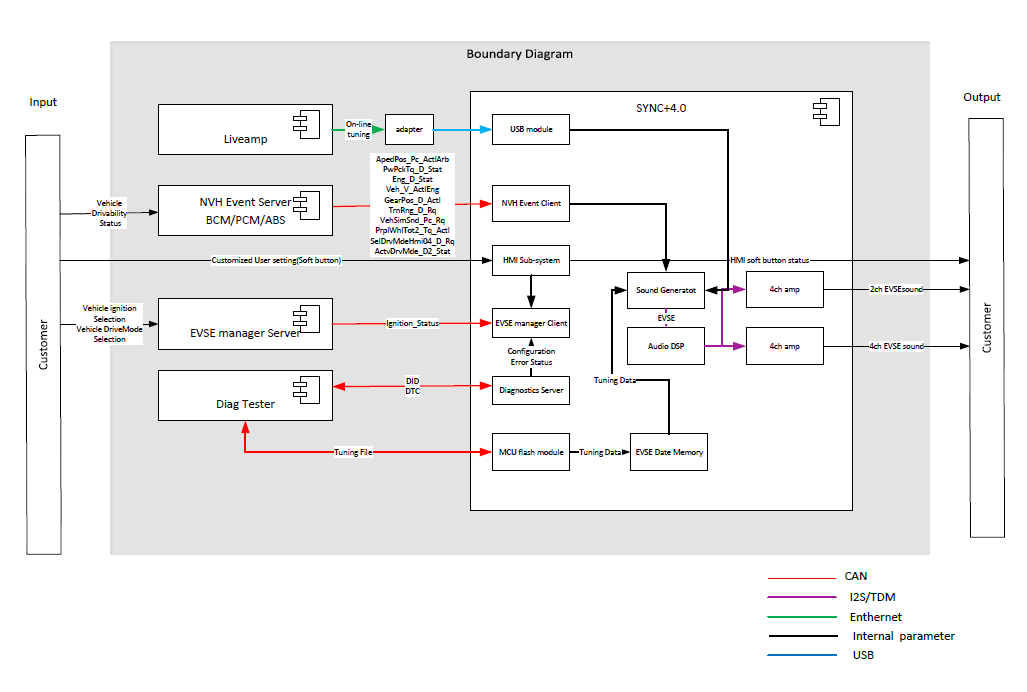
## Library Calibration/Configuration file usage

The acoustic calibration “file” used for EVSE feature is unique to a specific vehicle model ,which is effected by speakers layout or powertrain module. Generally, calibration parameter also unique to a specific drive mode. All of this can be realize through DExx configurations.

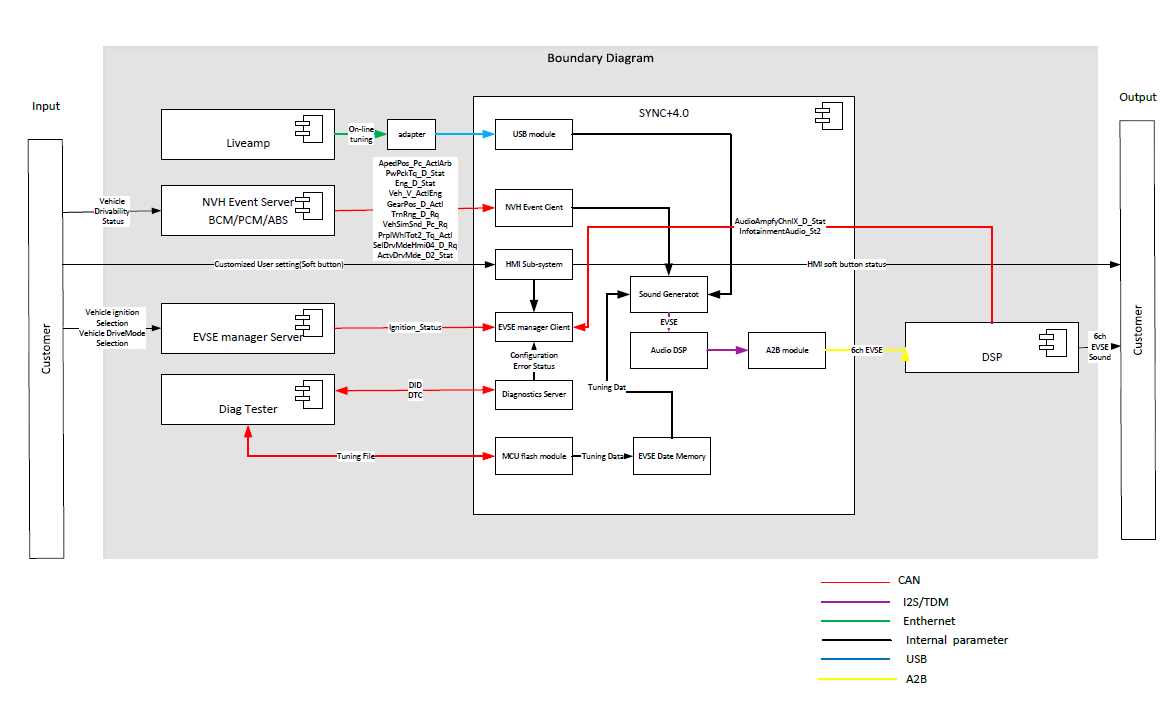
# Architectural Design

## EVSE-SV-REQ-xxxxxx/IBD\_ElectricEnhanceSoundSystem

Audio system without DSP:



Audio system with DSP:



## EVSE Class Description

### EVSE-CLD-REQ-xxxxxx/ NVH Event Server

The ‘NVH Event Server’ is responsible to notify the change in drivability status. Interfaces is used by EVSE sound tuning.

### EVSE-CLD-REQ-xxxxxx/NVH Event Client

The ‘NVH Event Client’ receive drivability status from ‘NVH Event Server’ to controls the EVSE sound based on the status received.

### EVSE-CLD-REQ-xxxxxx/EVSE management server

The ‘EVSE management server’ is responsible to notify the change in vehicle status. Interfaces is used by EVSE work state management.

### EVSE-CLD-REQ-xxxxxx/EVSE Diagnostics server

The ‘EVSE Diagnostics server’ is responsible for error status monitor and report. On one hand, it receive error status and configuration status which will influence EVSE sound play , notify ‘EVSE management client’ to control EVSE work state. On the other hand, it report error information to external diagnostic client, like DET.

### EVSE-CLD-REQ-xxxxxx/EVSE management server

The ‘EVSE management server’ receive error status, configurations and vehicle status from ‘EVSE management server’ and ‘EVSE Diagnostics server’ to control EVSE work state.

## Interface Requirement

### NVH event server to APIM\_CIM

|  |  |  |  |
| --- | --- | --- | --- |
| **CANID** | **CAN Message name** | **CAN Signal Name** | **Description** |
|  |  | ApedPos\_Pc\_ActlArb | the accelerator pedal position, given in % |
|  |  | PwPckTq\_D\_Stat | Power Pack Status, in codings |
|  |  | Eng\_D\_Stat | Engine Status, in codings |
|  |  | AutoTowActv\_B\_Stat | Auto tow activation status, reserved |
|  |  | Veh\_V\_ActlEng | Vehicle speed, in kph |
|  |  | TrnRng\_D\_Rq | actual state of the shift lever or other device, in codings |
|  |  | CnvtTopPos\_Dn\_Stat | convertible top position, reserved |
|  |  | CnvtTopPos\_Up\_Stat | convertible top position, reserved |
|  |  | VehSimSnd\_Pc\_Rq | driving characteristic |
|  |  | PrplWhlTot2\_Tq\_Actl | driving characteristic, reserved, replaced by VehSimSnd\_Pc\_Rq |
|  |  | GearPos\_D\_Actl | actual gear from automatic transmission, Reserved |
|  |  | SelDrvMdeHmi04\_D\_Rq |  |
|  |  | ActvDrvMde\_D2\_Stat | Active drive mode, in codings |

#### MD-REQ-xxxxxx/ApedPos\_Pc\_ActlArb

Message Type: Status

This method is used to indicate the accelerator pedal position, given in %.

| **Signal name** | **Literals** | **Values** | **Description** |
| --- | --- | --- | --- |
| ApedPos\_Pc\_ActlArb | <Range> | 0x000 – 0x3FF | 0 to 102.3  Offset: 0  Resolution: 0.1 |

#### MD-REQ-xxxxxx/PwPckTq\_D\_Stat

Message Type: Status

This method is used to indicate the Power Pack Status.

| **Signal name** | **Literals** | **Values** | **Description** |
| --- | --- | --- | --- |
| PwPckTq\_D\_Stat | **-** | - | - |
|  | Off Tq Not Available | 0x0 |  |
|  | On Tq Not Available | 0x1 |  |
|  | Strt In Prg No Tq | 0x2 |  |
|  | On Tq Available | 0x3 |  |

#### MD-REQ-xxxxxx/Eng\_D\_Stat

Message Type: Status

This method is used to indicate the Engine Status.

| **Signal name** | **Literals** | **Values** | **Description** |
| --- | --- | --- | --- |
| Eng\_D\_Stat | **-** | - | - |
|  | EngOff | 0x0 |  |
|  | EngOn | 0x1 |  |
|  | EngAutoStopped | 0x2 |  |
|  | NotUsed | 0x3 |  |

#### MD-REQ-xxxxxx/AutoTowActv\_B\_Stat

Message Type: Status

Status signal to indicate Auto tow activation status.

|  |  |  |  |
| --- | --- | --- | --- |
| **Signal Name** | **Literals** | **Value** | **Description** |
| AutoTowActv\_B\_Stat | No | 0x0 |  |
| Yes | 0x1 |  |

#### MD-REQ-xxxxxx/Veh\_V\_ActlEng

Message Type: Status

This signal is used to represent the vehicle speed.

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **Signal Name** | **Literals** | **Value** | **Description** | |
| Veh\_V\_ActlEng | - | - | Indicates vehicle speed. |
| <Range> | 0x0 – 0xFFFF | 0 to 655.35 kilometers / hour. Unit: kph Resolution:0.01 Offset:0 |

#### MD-REQ-xxxxxx/TrnRng\_D\_Rq

Message Type: Status

This signal is used to indicate the actual state of the shift lever or other device (and incorporates transmission state requests from outside functions such as FAPA).

|  |  |  |  |
| --- | --- | --- | --- |
| **Name** | **Literals** | **Value** | **Description** |
| TrnRng\_D\_Rq | - | - |  |
| Park | 0x0 |  |
| Reverse | 0x1 |  |
| Neutral | 0x2 |  |
| Drive | 0x3 |  |
| Sport\_DriveSport\_Mposition | 0x4 |  |
| Low | 0x5 |  |
| Range1\_M1\_L1 | 0x6 |  |
| Range2\_M2\_L2 | 0x7 |  |
| Range3\_M3\_L3 | 0x8 |  |
| Range4 | 0x9 |  |
| Range5 | 0xA |  |
| Range6 | 0xB |  |
| NotUsed\_1 | 0xC |  |
| NotUsed\_2 | 0xD |  |
| Unknown\_Position | 0xE |  |
| Fault | 0xF |  |

#### MD-REQ-xxxxxx/CnvtTopPos\_Dn\_Stat

Message Type: Status

Status signal to indicate convertible top position.

|  |  |  |  |
| --- | --- | --- | --- |
| **Signal Name** | **Literals** | **Value** | **Description** |
| CnvtTopPos\_Dn\_Stat | Not\_Down | 0x0 |  |
| Down | 0x1 |  |

#### MD-REQ-xxxxxx/CnvtTopPos\_Up\_Stat

Message Type: Status

Status signal to indicate convertible top position.

|  |  |  |  |
| --- | --- | --- | --- |
| **Signal Name** | **Literals** | **Value** | **Description** |
| CnvtTopPos\_Up\_Stat | Not\_Up | 0x0 |  |
| Up | 0x1 |  |

#### MD-REQ-xxxxxx/VehSimSnd\_Pc\_Rq

Message Type: Status

This signal is to request a level of simulated vehicle acceleration/deceleration sound according to driving characteristics, e.g. full, moderate or low vehicle acceleration/deceleration.

| **Name** | **Literals** | **Values** | **Description** |
| --- | --- | --- | --- |
| VehSimSnd\_Pc\_Rq |  |  | - |
| <Range> | -102.2 to 102.4 | Min: -102.2  Max: 102.4  Resolution: 0.2  Offset: -102.2  Unit : % |

#### MD-REQ-xxxxxx/PrplWhlTot2\_Tq\_Actl

Message Type: Status

This signal is used to represent the calculated torque currently being delivered to all the axles at wheel level

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **Signal Name** | **Literals** | **Value** | **Description** | |
| PrplWhlTot2\_Tq\_Actl | - | - | - |
| <Range> | 0x0 – 0xFFFF | -131060 to 131060 newton\*meter Resolution:4 Offset:-131072 |

#### MD-REQ-xxxxxx/GearPos\_D\_Actl

Message Type: Status

Signal used to indicate actual gear from automatic transmission. During a shift, the value does not change until the gear ratio change is complete.

|  |  |  |  |
| --- | --- | --- | --- |
| **Name** | **Literals** | **Value** | **Description** |
| Type | - | - | Actual gear from automatic transmission |
|  | Neutral | 0x0 |  |
|  | First | 0x1 |  |
|  | Second | 0x2 |  |
|  | Third | 0x3 |  |
|  | Fourth | 0x4 |  |
|  | Fifth | 0x5 |  |
|  | Sixth | 0x6 |  |
|  | Seventh | 0x7 |  |
|  | Eighth | 0x8 |  |
|  | Ninth | 0x9 |  |
|  | Tenth | 0xA |  |
|  | Undefined | 0xB |  |
|  | Undefined | 0xC |  |
|  | Undefined | 0xD |  |
|  | Reverse | 0xE |  |
|  | Unknown | 0xF |  |

#### MD-REQ-xxxxxx/SelDrvMdeHmi04\_D\_Rq

Message Type: Status

Request signal to select drive mode

|  |  |  |  |
| --- | --- | --- | --- |
| **Logical Signal Name** | **Literals** | **Value** | **Description** |
| SelDrvMdeHmi04\_D\_Rq | SelDrvMde01 | 0x0 |  |
| SelDrvMde02 | 0x1 |  |
| SelDrvMde03 | 0x2 |  |
| SelDrvMde04 | 0x3 |  |
| SelDrvMde05 | 0x4 |  |
| SelDrvMde06 | 0x5 |  |
| SelDrvMde07 | 0x6 |  |
| SelDrvMde08 | 0x7 |  |
| SelDrvMde09 | 0x8 |  |
| SelDrvMde10 | 0x9 |  |
| SelDrvMde11 | 0xA |  |
| SelDrvMde12 | 0xB |  |
| SelDrvMde13 | 0xC |  |
| SelDrvMde14 | 0xD |  |
| SelDrvMde15 | 0xE |  |
| SelDrvMde16 | 0xF |  |
| SelDrvMde17 | 0x10 |  |
| SelDrvMde18 | 0x11 |  |
| SelDrvMde19 | 0x12 |  |
| SelDrvMde20 | 0x13 |  |
| SelDrvMde21 | 0x14 |  |
| SelDrvMde22 | 0x15 |  |
| SelDrvMde23 | 0x16 |  |
| SelDrvMde24 | 0x17 |  |
| SelDrvMde25 | 0x18 |  |
| SelDrvMde26 | 0x19 |  |
| SelDrvMde27 | 0x1A |  |
| SelDrvMde28 | 0x1B |  |
| SelDrvMde29 | 0x1C |  |
| SelDrvMde30 | 0x1D |  |
| SelDrvMde31 | 0x1E |  |
| Faulty | 0x1F |  |

#### MD-REQ-xxxxxx/ActvDrvMde\_D2\_Stat

Message Type: Status

Status signal to indicate active drive mode

|  |  |  |  |
| --- | --- | --- | --- |
| **Logical Signal Name** | **Literals** | **Value** | **Description** |
| ActvDrvMde\_D2\_Stat | SelDrvMde01 | 0x0 |  |
| SelDrvMde02 | 0x1 |  |
| SelDrvMde03 | 0x2 |  |
| SelDrvMde04 | 0x3 |  |
| SelDrvMde05 | 0x4 |  |
| SelDrvMde06 | 0x5 |  |
| SelDrvMde07 | 0x6 |  |
| SelDrvMde08 | 0x7 |  |
| SelDrvMde09 | 0x8 |  |
| SelDrvMde10 | 0x9 |  |
| SelDrvMde11 | 0xA |  |
| SelDrvMde12 | 0xB |  |
| SelDrvMde13 | 0xC |  |
| SelDrvMde14 | 0xD |  |
| SelDrvMde15 | 0xE |  |
| SelDrvMde16 | 0xF |  |
| SelDrvMde17 | 0x10 |  |
| SelDrvMde18 | 0x11 |  |
| SelDrvMde19 | 0x12 |  |
| SelDrvMde20 | 0x13 |  |
| SelDrvMde21 | 0x14 |  |
| SelDrvMde22 | 0x15 |  |
| SelDrvMde23 | 0x16 |  |
| SelDrvMde24 | 0x17 |  |
| SelDrvMde25 | 0x18 |  |
| SelDrvMde26 | 0x19 |  |
| SelDrvMde27 | 0x1A |  |
| SelDrvMde28 | 0x1B |  |
| SelDrvMde29 | 0x1C |  |
| SelDrvMde30 | 0x1D |  |
| SelDrvMde31 | 0x1E |  |
| Faulty | 0x1F |  |

### EVSE manager server to APIM\_CIM

|  |  |  |  |
| --- | --- | --- | --- |
| CANID | CAN Message name | CAN Signal Name | Description |
|  |  | Ignition\_Status |  |
|  |  | PersNo\_D\_Actl |  |

#### MD-REQ-xxxxxx/Ignition\_Status

**Message Type**: Status

Signal sent to the infotainment system indicating the ignition status of the vehicle

|  |  |  |  |
| --- | --- | --- | --- |
| **Logical Signal Name** | **Literals** | **Value** | **Description** |
| Ignition\_Status | Unknown | 0x0 |  |
| OFF | 0x1 |  |
| Accessory | 0x2 |  |
| Run | 0x4 |  |
| Start | 0x8 |  |
| Invalid | 0xF |  |

#### MD-REQ-xxxxxx/ PersNo\_D\_Actl

**Message Type**: Status

The signal is used to inform the Enhanced Memory System which personality profile is currently active.

|  |  |  |  |
| --- | --- | --- | --- |
| **Logical Signal Name** | **Literals** | **Value** | **Description** |
| PersNo\_D\_Actl | Pers1 | 0x0 |  |
| Pers2 | 0x1 |  |
| Pers3 | 0x2 |  |
| Vehicle | 0x4 |  |
| NotDetermined | 0x5 |  |
| NotUsed | 0x6 |  |
| NotUsed | 0x7 |  |

### DSP to APIM\_CIM

All of this signals only applicable for vehicles with external DSP. Configurations refer to diagnostic SPSS.

|  |  |  |  |
| --- | --- | --- | --- |
| CANID | CAN Message name | CAN Signal Name | Description |
|  |  | InfotainmentAudio\_St2 |  |
|  |  | AudioAmpfyChnl1\_D\_Stat | Front Left speakers channel status |
|  |  | AudioAmpfyChnl2\_D\_Stat | Front Right speakers channel status |
|  |  | AudioAmpfyChnl3\_D\_Stat | Rear Left speaker channel status |
|  |  | AudioAmpfyChnl4\_D\_Stat | Rear Right speakers channel status |
|  |  | AudioAmpfyChnl5\_D\_Stat | Center speakers channel status |
|  |  | AudioAmpfyChnl6\_D\_Stat | Subwoofer speaker channel status |
|  |  | AudioAmpfyChnl7\_D\_Stat | Reserved |
|  |  | AudioAmpfyChnl8\_D\_Stat | Reserved |
|  |  | AudioAmpfyChnl9\_D\_Stat | Reserved |
|  |  | AudioAmpfyChnl10\_D\_St | Reserved |
|  |  | AudioAmpfyChnl11\_D\_St | Reserved |
|  |  | AudioAmpfyChnl12\_D\_St | Reserved |
|  |  | AudioAmpfyChnl13\_D\_St | Reserved |
|  |  | AudioAmpfyChnl14\_D\_St | Reserved |
|  |  | AudioAmpfyChnl15\_D\_St | Reserved |
|  |  | AudioAmpfyChnl16\_D\_St | Reserved |
|  |  | AudioAmpfyChnl17\_D\_St | Reserved |
|  |  | AudioAmpfyChnl18\_D\_St | Reserved |
|  |  | AudioAmpfyChnl19\_D\_St | Reserved |
|  |  | AudioAmpfyChnl20\_D\_St | Reserved |
|  |  | AudioAmpfyChnl21\_D\_St | Reserved |
|  |  | AudioAmpfyChnl22\_D\_St | Reserved |
|  |  | AudioAmpfyChnl23\_D\_St | Reserved |
|  |  | AudioAmpfyChnl24\_D\_St | Reserved |

#### MD-REQ-xxxxxx/AudioAmplifier\_Channel\_St

Message Type: Status

Signal used to indicate the status of the channel(s) used by DSP AMP.

Note: For channels not used by DSP, signals should be set by 0x0(Null).

|  |  |  |  |
| --- | --- | --- | --- |
| **Signal Name** | **Literals** | **Value** | **Description** |
| AudioAmpfyChnlX\_D\_St | Null | 0x0 |  |
| NormalOperation | 0x1 |  |
| ErrorState\_NoAudio | 0x2 |  |
| Reserved | 0x3 |  |

#### MD-REQ-xxxxxx/InfotainmentAudio\_St2

**Message Type**: Status

Signal sent by the DSP AMP indicating there is no infotainment audio because of an error condition when the infotainment system is powered ON.

|  |  |  |  |
| --- | --- | --- | --- |
| **Logical Signal Name** | **Literals** | **Value** | **Description** |
| InfotainmentAudio\_St2 | Null / Inactive | 0x0 | Default State |
| NormalOperation | 0x1 | Able to produce audio |
| ErrorState\_NoAudio | 0x2 | Unable to produce audio |
| Reserved | 0x3 | ‘Place Holder’ – Reserved state |

### APIM\_CIM send(Reserved)

|  |  |  |  |
| --- | --- | --- | --- |
| CANID | CAN Message name | CAN Signal Name | Description |
|  |  | InfotainmentAudio\_St |  |
|  |  | AuxAmpfy\_D\_Stat |  |
|  |  | AudioCtlChnl1\_D\_Stat | Front Left speakers channel status |
|  |  | AudioCtlChnl2\_D\_Stat | Front Right speakers channel status |
|  |  | AudioCtlChnl3\_D\_Stat | Rear Left speaker channel status |
|  |  | AudioCtlChnl4\_D\_Stat | Rear Right speakers channel status |
|  |  | AudioCtlChnl5\_D\_Stat | Center speakers channel status |
|  |  | AudioCtlChnl6\_D\_Stat | Subwoofer speaker channel status |
|  |  | AudioCtlChnl7\_D\_Stat |  |
|  |  | AudioCtlChnl8\_D\_Stat |  |
|  |  | AuxAmpfyChnl1\_D\_Stat |  |
|  |  | AuxAmpfyChnl1\_D\_Stat |  |
|  |  | AuxAmpfyChnl1\_D\_Stat |  |
|  |  | AuxAmpfyChnl1\_D\_Stat |  |

#### MD-REQ-xxxxxx/AudioCtlChnlX\_D\_Stat

Message Type: Status

Signal used to indicate the status of the Audio Head Unit channel(s).

|  |  |  |  |
| --- | --- | --- | --- |
| **Logical Signal Name** | **Literals** | **Value** | **Description** |
| AudioCtlChnlX\_D\_Stat | Null | 0x0 |  |
| NormalOperation | 0x1 |  |
| ErrorState\_NoAudio | 0x2 |  |
| Reserved | 0x3 |  |

#### MD-REQ-xxxxxx/AuxAmpfyChnlX\_D\_Stat

Message Type: Status

Signal used to indicate the status of the Aux Amplifier channel(s).

Note: For vehicle not applicable, this signals should set by 0 (Null).

|  |  |  |  |
| --- | --- | --- | --- |
| **Logical Signal Name** | **Literals** | **Value** | **Description** |
| AuxAmpfyChnlX\_D\_Stat | Null | 0x0 |  |
| NormalOperation | 0x1 |  |
| ErrorState\_NoAudio | 0x2 |  |
| Reserved | 0x3 |  |

#### MD-REQ-xxxxxx/InfotainmentAudio\_St

**Message Type**: Status

Signal sent by the PAC indicating there is no infotainment audio because of an error condition when the infotainment system is powered ON.

|  |  |  |  |
| --- | --- | --- | --- |
| **Logical Signal Name** | **Literals** | **Value** | **Description** |
| InfotainmentAudio\_St | Null / Inactive | 0x0 | Default State |
| NormalOperation | 0x1 | Able to produce audio |
| ErrorState\_NoAudio | 0x2 | Unable to produce audio |
| Reserved | 0x3 | ‘Place Holder’ – Reserved state |

#### MD-REQ-xxxxxx/AuxAmpfy\_D\_Stat

**Message Type**: Status

Signal sent by the Aux amplifier to indicate the status when the infotainment system is powered ON (ex. non-channel-specific faults).

Note: For vehicle not applicable, this signals should set by 0 (Null).

|  |  |  |  |
| --- | --- | --- | --- |
| **Logical Signal Name** | **Literals** | **Value** | **Description** |
| AuxAmpfy\_D\_Stat | Null / Inactive | 0x0 | Default State |
| NormalOperation | 0x1 | Able to produce audio |
| ErrorState\_NoAudio | 0x2 | Unable to produce audio |
| Reserved | 0x3 | ‘Place Holder’ – Reserved state |

Note: This signal is reported by the PAC, based on diagnostic status information provided by the Aux Amplifier to the PAC via the A2B bus.

# General Requirements

## EVSE-SR-REQ-xxxxxx/ Configuration - Feature Enable/Disable

|  |  |  |  |
| --- | --- | --- | --- |
| Position | Definition | Coding | Description |
| DE05,byte4,bit7-5 | ANC/ESE/EVSE | 0x0: Disabled  0x1: EVSE  0x2: ESE  0x3: ANC+ESE  0x4: ANC only  0x5: Reserved  0x6: Reserved  0x7: Reserved |  |

When this configuration is set to ‘EVSE’:

* All the functionality and signals defined in this SPSS shall be supported.
* DTCs can be logged.

When this configuration is set to Others:

* EVSE functionality and signals defined shall not be available
* DTCs can not be logged.

Note: If the DTC not be used only by EVSE, DTCs should be logged according to other function specification.

If signals not be used only by EVSE, signals should be sent or received according to other function specification.

Refer to PartII for the details on the configuration.

## EVSE-SR-REQ-xxxxxx/ Configuration- Tuning Profile

|  |  |  |  |
| --- | --- | --- | --- |
| Position | Definition | Coding | Description |
| DE05,byte14,bit7-0 | ESE profile select | 0x00:Not Available | Configure according to different vehicle config |

Codings definition may be unique for certain vehicle. Tuning data will be packed in one file for all vehicle series, this configuration is used to decide what tuning data should be used for a certain vehicle configuration. This difference is lead by motortype, DSP type, ect.

Refer to PartII for the details on the configuration.

Note: configuration parameter is released by NVH team.

## EVSE-SR-REQ-xxxxxx/ Configuration - Tuning file for drive mode

|  |  |  |  |
| --- | --- | --- | --- |
| Position | Definition | Coding | Description |
| DE09,byte1 | SelDrvMde1 | Sub-Profile | Configure sub-profile for drive mode 1 |
| DE09,byte2 | SelDrvMde2 | Sub-Profile | Configure sub-profile for drive mode 2 |
| DE09,byte3 | SelDrvMde3 | Sub-Profile | Configure sub-profile for drive mode 3 |
| … | … | … | … |
| DE09,byte31 | DE09,byte31 | Sub-Profile | Configure sub-profile for drive mode 31 |

Configure sub-profile for supported drive mode. For drive mode which not support EVSE, configure as “Null”

Refer to PartII for the details on the configuration.

Note: CX821 only work on sport mode (ActvDrvMde\_D2\_Stat=0x1,value start from 0x0 ).

Note: configuration parameter is released by NVH team.

## EVSE-SR-REQ-xxxxxx/ DTC

|  |  |  |
| --- | --- | --- |
| DTC Number | Configurations | Definition |
| 0xE02951 | ANC/ESE/EVSE=1 or AVAS=1 | Loss of AVAS/EVSE calibration file  Set when AVAS/EVSE calibration file is missing or corrupted |
| 0xF00093 | ANC/ESE/EVSE=1 or AVAS=1 | AVAS/EVSE Initialization Fault |
| 0xC10000 | - | Lost communication with ECM/PCM 0x167 0x176 0x202 |
| 0xC29300 | - | Lost communication with HPCM 0x410 |
| 0xC12100 | - | Lost communication with ABS 0x420 |
|  | - | Lost communication with BCM 0x3B3 |
|  | Smart DSP=6(A2B Sonavox) | Lost communication with DSP |
|  | Smart DSP=5(A2B subwoofer)/6(A2B Sonavox) | Refer to PartII for A2B fault |
|  | Smart DSP=5(A2B subwoofer)/ | Refer to PartII for APIM connected speakers fault which is used for EVSE play |

Note: For DTCs which are only used by EVSE, need to check ‘ANC/ESE/EVSE’ configuration, if EVSE is configured as disabled., DTCs won’t be logged.

## EVSE-SR-REQ-xxxxxx/ DID – Internal Error

This DID is used to record DTC F00093 error type.

|  |  |  |  |
| --- | --- | --- | --- |
| DID | Byte | Bit | Definition |
| FExx | 1 | 7 | AVAS Initialization fail |
|  | 1 | 6 | AVAS run status error |
|  | 1 | 5-0 | Reserved |
|  | 2 | 7 | EVSE Initialization fail |
|  | 2 | 6 | EVSE run status error |
|  | 2 | 5-0 | Reserved |

## EVSE-SR-REQ-xxxxxx/ Calibration File Structure

TBD

## EVSE-SR-REQ-xxxxxx/ Settings

EVSE can be enabled or disabled by customer, APIM\_CIM need provide following interface to customer.

* • HMI need provide interface to enable or disable EVSE by customer.
* • VPA need provide interface to enable or disable EVSE by customer.
* • Short panel support EVSE status(Enabled or Disabled) display .

When EVSE work error, all interfaces will be not available, detail design refer to HMI UE. 

When EVSE work error, all interfaces will be not available, detail design refer to HMI UE.

## EVSE-SR-REQ-xxxxxx/ Enhanced memory

If Enhanced Memory is supported, then the CDC shall support to persist the current PS settings (i.e., Enabled/Disabled) for each personality profile between power mode changes, bus asleep/awake and between battery resets.

If Enhanced memory is not supported, then CDC shall persist the current PS settings for the guest vehicle profile between power mode changes, bus asleep/awake and between battery resets.

For vehicles which support, EVSE setting need to support enhanced memory and store enable or disable status for all driver profile, when profile changed, EVSE setting need to update status accordingly. Detail information need to confirm with enhanced memory owner.

To avoid Android start time too long thus can’t transmit persisted date to QNX before EVSE/AVAS functional, persist logic will be implemented by QNX.

Note: Refer ‘Enhanced Memory InterfaceClient SPSS’ to understand ‘NVH Event Client’ role in persisting settings.

## EVSE-SR-REQ-xxxxxx/ Audio Path

EVS audio, generated by the EVSE algorithm, will be separate from and not affected by any audio processing steps which are applied to non-EVSE audio; such as volume, fader, balance, tone, vehicle EQ.

# Functional Requirements

## EVSE-FUN-REQ-xxxxxx/EVSE Power Mode

### Functional Requirements

*4.2.1.1 EVSE-SR-REQ-xxxxxx/EVSE power mode state definitions*

EVSE Sleep:

EVSE Sleep State is defined as the state where the CAN bus is asleep and PS functionality is powered down.

EVSE Standby:

EVSE Standby State is defined as the state where the CAN bus is active, EVSE module is ready, but EVSE work condition not been met, HMIAudioMode=OFF or Ignition\_Status =0x0(Unknow)/0x1(Off)/0xF(Invalid) .

EVSE Functional:

PS Functional State is defined as the state where the CAN bus is active, HMIAudioMode=ON and Ignition\_Status =0x2(Acc)/0x4(Run)/0x8(Start) .

*4.2.1.2 EVSE-SR-REQ-xxxxxx/Timing performance definition*

EVSE component shall able to act upon HMIAudioMode=ON within 500ms from Can bus ready to transmit.

### Use Case

#### EVSE-UC-REQ-xxxxxx/Startup-With DSP

|  |  |
| --- | --- |
| **Actors** | Vehicle User |
| **Pre-conditions** | 1. HMIAudioMode is in OFF state.  2. Infotainment System comprises APIM and DSP |
| **Scenario Description** | 1. HMIAudioMode transition from OFF -> ON state.  2. NVH Management receives module status and channel status from DSP InfotainmentAudio\_St2 and AudioAmplifier\_Channel\_St as ‘NormalOperation’ respectively.  3. Ignition\_Status transition to Run. |
| **Post-conditions** | 1. Infotainment system shall be able to play EVSE audio when ignition\_Status transition to Run. |
| **Exception Use Cases** | 1. ‘ErrorState\_NoAudio’ status is received from DSP on ‘InfotainmentAudio\_St2\*’ and ‘\*Channel\_St’ signal.  2. APIM Error is detected |
| **Notes** |  |

#### EVSE-UC-REQ-xxxxxx/Startup-Without DSP

|  |  |
| --- | --- |
| **Actors** | Vehicle User |
| **Pre-conditions** | 1. HMIAudioMode is in OFF state.  2. Infotainment System comprises APIM and DSP |
| **Scenario Description** | 1. HMIAudioMode transition from OFF -> ON state. |
| **Post-conditions** | Infotainment system shall be able to play EVSE audio when ignition\_Status transition to Run. |
| **Exception Use Cases** | APIM Error is detected. |
| **Notes** |  |

## EVSE-FUN-REQ-xxxxxx/EVSE error handling

### Functional Requirements

#### EVSE-SR-REQ-xxxxxx/EVSE Error Handling-Audio System Related Error -With DSP

For audio system with DSP, all EVSE speakers is connected to DSP and EVSE sound stream is transferred to DSP via A2B. Generally, 4 types of error is considerate, Any of this errors will result in EVSE module enter into fault status where stop EVSE play.

* Internal algorithm error, which means some error is occurred in sound generator internal which result in EVSE sound can’t be emitted;
* APIM Infotainment Audio error, which means some error is occurred in APIM component which is related with audio playing, like A2B error, LVI/OVI protection active, aDSP internal errors, ect.
* DSP Infotainment Audio error, which means some error is occurred in DSP component which is related with audio playing, like A2B error, LVI/OVI protection active, DSP internal errors, ect.
* DSP channel error, which means speakers connection fault which result in EVSE sound can’t be emitted.

#### EVSE-SR-REQ-xxxxxx/ EVSE Error Handling-Audio System Related Error -With DSP

For audio system without DSP, all EVSE speakers is connected to DSP and EVSE sound stream is transferred to DSP via A2B. Generally, 3 types of error is considerate, Any of this errors will result in EVSE module enter into fault status where stop EVSE play.

* Internal algorithm error, which means some error is occurred in sound generator internal which result in EVSE sound can’t be emitted;
* APIM Infotainment Audio error, which means some error is occurred in APIM component which is related with audio playing, like A2B error, LVI/OVI protection active, aDSP internal errors, ect.
* APIM channel error, which means speakers connection fault which result in EVSE sound can’t be emitted.

#### EVSE-SR-REQ-xxxxxx/EVSE Error Handling-Lost communication DTC

All Lost communication DTCs defined in Chapter ‘EVSE DTC’ will result in EVSE module enter into fault status where stop EVSE play.

#### EVSE-SR-REQ-xxxxxx/EVSE Error Handling-Invalid Calibration File DTC

All missing calibration file missing or corrupted DTC defined in Chapter ‘EVSE DTC’ will result in EVSE module enter into fault status where stop EVSE play.

### Use Cases

#### Fault status is received while playing Sound

|  |  |
| --- | --- |
| **Actors** | Vehicle User |
| **Pre-conditions** | 1. Infotainment system is ON  2. Sound is played through vehicle speakers. |
| **Scenario Description** | Fault is detected |
| **Post-conditions** | Stop play sound |
| **Exception Use Cases** |  |
| **Notes** | Apply to all type of sound, error type refer to chapter “EVSE error handling” |

## EVSE-FUN-REQ-xxxxxx/Propulsion Sound Audio - Operation

### Functional Requirements

EVSE component shall support to play EVSE sound along with the main audio source only when the PS EVSE is enabled through Infotainment Screen or through VPA(Voice Control), follow below timing performance.

#### EVSE-TMR-REQ-xxxxxx/T\_EVSE\_Disable\_time

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| **Name** | **Description** | **Units** | **Range** | **Resolution** | **Default** |
| T\_EVSE\_Disable\_time | Maximum time for EVSE Generator to stop PS audio generation so that no abrupt audible changes are perceived by the customer.  Note: Maximum time defined as the default value | msec |  |  | 50 |

#### PPS-TMR-REQ-xxxxxx/T\_EVSE\_Enable\_time

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| **Name** | **Description** | **Units** | **Range** | **Resolution** | **Default** |
| T\_EVSE\_Enable\_time | Maximum time for the EVSE Generator shall take to unmute the audio channel and to start EVSE audio generation so that no abrupt audible changes are perceived by the customer.  Note: Maximum time defined as the default value | msec |  |  | 50 |

### Use Case

#### EVSE-UC-REQ-xxxxxx/User Enables EVSE Sound

|  |  |
| --- | --- |
| **Actors** | Vehicle User |
| **Pre-conditions** | Infotainment system is ON  EVSE Sound is Disabled (user HMI) |
| **Scenario Description** | User change EVSE sound setting to enabled |
| **Post-conditions** | EVSE sound is enabled  EVSE sound HMI is shown set to enabled. |
| **Exception Use Cases** | Fault is detected |
| **Notes** |  |

#### EVSE-UC-REQ-xxxxxx/User Disables EVSE Sound

|  |  |
| --- | --- |
| **Actors** | Vehicle User |
| **Pre-conditions** | Infotainment system is ON  EVSE Sound is Enabled (user HMI) |
| **Scenario Description** | User change EVSE sound setting to disabled |
| **Post-conditions** | EVSE sound is disabled  EVSE sound HMI is shown disabled. |
| **Exception Use Cases** | Fault is detected |
| **Notes** |  |